

Tony Moreira

Technology & Education Professional

EDUCATION

Master of Science, Information Technology, Magna Cum Laude | UMass Lowell (2018)
Bachelor of Fine Arts (BFA), Theatre Arts, Cum Laude | Salem State University (2004)

EXPERIENCE

Adjunct Professor, Southern New Hampshire University, 2021 – Present

Technology instructor teaching a variety of Information Technology courses in an undergrad degree program. Student and course management performed through the use of Brightspace.

Adjunct Professor, Eastern Gateway Community College, 2020 – Present

Part-time technology instructor teaching Microsoft certification courses (Windows Desktop & Windows Server) via the Canvas LMS and utilizing TestOut online curriculum. Student and course management performed through the use of Canvas.

Chief IT Officer, Everlasting Designs, 2018 – Present

IT implementation and support duties for multiple municipal and business clients in Massachusetts and Rhode Island. Municipality support includes town offices, outbuildings (DPW, etc.), and law enforcement and emergency services (Police, Fire, EMS Rescue). Support involves following government compliance and guidelines, and coordination/working with State Police for state-level data connections and services. Maintain uptime and 24/7 support (for Police, Fire, EMS Rescue). Office 365 deployments & migrations (including government accounts/subscriptions). Management of multisite Windows Server, Active Directory, Group Policy, LINUX, cloud and related services. Migration, consolidation, management of physical servers to virtualized environments (Hyper-V & VMWare ESX). WAN & VPN solutions utilizing SonicWall devices and mobile/vehicle/apparatus connectivity via IMC and Ambupro.

Project Manager/Subject Matter Expert (SME), Freedom Learning Group, 2018 – Present

SME and Team Leader working closely with CompTIA and other stakeholders as an official certification instructor manual content reviewer, curriculum creator (PBQs), and certification exam practice question author. I have written thousands of questions for CompTIA's official A+, Cloud Essentials+, CySA+, Linux+, Network+, Security+, and Server+ CertMaster products. SME for CompTIA's internal ticketing system (review and recommend course content corrections). Curriculum and exam question author for LinkedIn Learning, zyBooks, Coursera, and Google IT.

Director of Technology | Fairoaks IT, 2012 – 2018

Provided high-level technology services for small business customers in a Managed Service Provider (MSP) environment. As the company's first hired employee, I had a direct influence on the growth and prosperity of the growing customer base. Responsibilities included planning, implementation, management, and support of IT infrastructures and technology staff management. A standard service catalog included disaster recovery, firewalls, security, virtualization, site-to-site VPN connectivity, and cloud computing solutions. Other duties included business technology planning and forecasting, site surveys for technology reviews, and C-Level customer-facing presentations and meetings.

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Adjunct Professor | Westwood College, (Online), 2010 – 2015

Courses focused on the game development and design process. Topics include conceptual and design skills, material and asset collection, character/world definition and creation, user interface (UI) planning, and gameplay structure. Upon completion of the course, students will have created a game design document (GDD) draft, and assets to be further used in development courses and a portfolio.

Adjunct Professor | Johnson & Wales University, Providence, RI, 2006 – 2014

Curriculum included introductory computing concepts, basic scripting/coding, business applications training, cloud computing, virtualization, security concepts, and digital citizenship concepts.

Adjunct Professor | New England Institute of Technology, E. Greenwich, RI, 2008 – 2013

Curriculum taught included Microsoft and CompTIA certification and several game design courses.

Subcontracted Technology Trainer | Various, 2002 – 2008

Freelancer Instructor in higher/corporate education programs at Boston University Corporate Education Center, Roger Williams University Center for Professional Development, University of Connecticut IT Institute, Astra Zeneca, Dunkin Brands, General Dynamics, MetLife, Pfizer, the MA Dept. of Public Health, and the MA Dept. of Corrections.

Manager of IT | Hasbro Interactive/Atari, 1996 – 2002

Global IT Manager for a division of the Hasbro Toy Company. Working for such a dynamic start-up placed me in the position where I was responsible for the IT direction in an organization that grew from twelve employees to several hundred in a short period of time. Responsibilities included technology staff management, organization and departmental IT budgeting, multi-site infrastructure planning and management, and overall end-user IT support. I was also directly responsible for the technology presence at major industry trade shows including E3 and Toy Fair.

CERTIFICATIONS

- CompTIA Network+, Project+, Security+
- EXIN Green IT Foundation
- ITIL Foundation in IT Service Management
- Lean IT Foundation
- Novell CNA, CNE
- Microsoft MCP, MCSE, MCTS, MOS, Certified Innovative Educator
- SonicWall Security Administrator & Professional (CSSA & CSSP)

MEMBERSHIPS

- FAA Certified Remote (Part 107) (UAS/Drone) Pilot in Command (Current/Since 2016)
- FBI Infragard (Rhode Island Chapter) (Since 2008)
- IGDA (International Game Developers Association) (Since 2004)
- SAG-AFTRA (Screen Actors Guild – American Federation of Television & Radio Artists) (Since 2007)